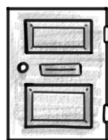


# Rebus



- ur

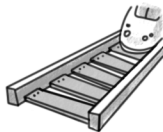
HEERE



v = b  
e = uw



- d



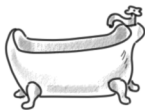
sp = v



p = d  
ar = vi



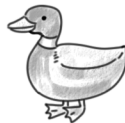
- r  
a = vi



a = i  
+ t



- k



- d



r = z